

# Sicheng Zhou

+86-152-6819-5980 ◊ sicheng.25@intl.zju.edu.cn

github.com/THEzsc ◊ tzblog.tech

## EDUCATION

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**ZJU-UIUC Institution, Zhejiang University**  
Bachelor of Engineering in Mechanical Engineering

09/2025-06/2029(Expected)  
Haining, China

## RESEARCH INTEREST

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My research interest is multimodal video modeling with long-term memory and temporally consistent 3D-aware representations, motivated by future applications in E2E cinematic appearance transfer such as XDR-to-HDR video mapping.

## WRITING AND PUBLIC OUTPUT

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### Paper

*arXiv* | *Project Page*

- Jiacheng Dong\*, Huan Li\*, **Sicheng Zhou\***, Wenhao Hu, Weili Xu, Yan Wang. *MeMix: Writing Less, Remembering More for Streaming 3D Reconstruction*. 2026.3

### Technical Blog

2023 – Present

*Blog Link*

- Published algorithm competition solutions in 2023–2024.
- Since 2025, published notes on AI topics and paper reading reports.

## PROJECTS

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### Peoplesoft-Calendar-to-ICS (Open Source)

*GitHub Repository*

- Built a JavaScript tool that converts PeopleSoft course and schedule information into iCalendar (.ics) files for import into mainstream calendar applications, which reached 300+ downloads.

## LEADERSHIP AND ACTIVITIES

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### Student Union, Publicity and New Media Staff

- Responsible for event photography and media delivery, including content capture, selection, editing, and publishing.

### ZJUI Branding and Promotion Staff

- Supported branding and publicity content production through photography and video post-production, while building reusable media assets.

## AWARDS

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CCF National Olympiad in Informatics in Provinces, Second Prize (High School)

## SKILLS AND INTERESTS

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### Programming

Python, C++, JavaScript, HTML

### Competitive Programming

Codeforces: THEzsc (Pupil, **1269**)

### Tools

Git, GitHub, Linux, Matlab, LaTeX, Photoshop

### AI Interests

3D Vision, representation learning, Multi Agents

### Other Interests

graphic design, photography, badminton